## PE Long Term Plans Larch Class

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Cycle 1 23- 24	Baseline Fundamental movement skills (FMS)	Space (FMS)	Gymnastics (PNE)	Swimming	Jack & the Beanstalk (FMS)	Seaside (FMS)
	Tennis	Archery	PNE Ryan	Judo	Tennis & Archery	PNE & Judo
Cycle 2	Baseline (FMS)	Transport (FMS)	The Hungary Caterpillar (FMS)	Superworm (FMS)	Castles (FMS)	How to Catch a Star (FMS)
24 - 25	Castles	Space	Rosies walk	Jack and Beanstalk	Rumble in the jungle	Elmer
Cycle 3 25 - 26	Baseline Fundamental movement skills (FMS)	Elmer (FMS)	Space (FMS)	Mini Beasts (FMS)	Rosie's Walk (FMS)	Seaside (FMS)
	Transport	Rumble in the jungle	How to catch a star	Superworm	Jack and Beanstalk	Castles

## PE Long Term Plans Cherry & Sycamore class

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Cycle 1	Baseline Lost & Found (FMS)	Dance - Robots	Gymnastics (PNE)	Swimming	Athletics	Catching and bouncing a ball (FMS)
23 - 24	PNE Ryan (Cherry)	Tennis (Cherry)	Judo (Cherry)	Archery (Cherry)	Cherry – PNE &Tennis	Cherry – Judo & Archery
	Tennis (Sycamore)	Archery (Sycamore)	PNE Ryan (Sycamore)	Judo (Sycamore)	Sycamore – Tennis & Archery	Sycamore – PNE & Judo
Cycle 2	Supertato (FMS)	Under Arm throwing (FMS)	Gymnastics Activity 2	Dance	Games Striking and Fielding	Athletics
24 - 25	Baseline Lost and found	Jack and beanstalk	Kicking (FMS)	Robots Rolling a ball	Seaside Dance	Zog (FMS)
Cycle 3	Superworm (FMS)	A adventure with the emergency services	Catching and bouncing a ball	Kicking Unit (FMS)	Tri Throlf (FMS)	Underarm throw
25 -26	Transport (FMS)	Castles	Overarm throw	Jack & the Beanstalk	Explorers Dance	Year 1 Gymnastics activity 1

## PE Long Term Plans Oak & Willow Class

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Cycle 1	Underarm throw (FMS Catchup)	Swimming	Gymnastics PNE	Health related fitness	Trust/ Trails Orienteering/ Swimming	Bounce a ball (FMS)
23 - 24	Judo (Oak)	PNE (Oak)	Archery (Oak)	Tennis (Oak)	Judo & PNE (Oak)	Archery & Tennis (Oak)
	Archery (Willow)	Judo (Willow)	Tennis (Willow)	PNE (Willow)	Archery & Judo (Willow)	Tennis & PNE (Willow)
Cycle 2	Dance Myths and Legends	Kicking Unit (FMS Catchup)	Net & Wall unit Core Task 1	Dance Food Glorious Food	Gymnastics Activity 2 Swimming	Striking & Fielding Rounders
24 - 25	Team work and problem solving	Boccia	Overarm Throw (FMS Catchup)	Dance sparks might fly	Invasion Games (Rugby)	Striking & Fielding (Cricket)
Cycle 3	Dance Rock & Roll	Invasion games Rugby	Gymnastics Activity 1	Net & Wall unit Core Task 1	Dance Superheroes	Target Games Dodge Ball
25 - 26	Playground games in the 20 <sup>th</sup> century	Handball	Net & wall unit core task 2	Health related fitness	Striking & fielding (Rounders)	Creative games Tag &Target
Cycle 4	Dance Sparks might fly	Gymnastics Activity 2/swimming	Creative Games – Tag & Target	Target Games Boccia	Invasion Games Netball/	Net & Wall unit Core Task 1
26 - 27	Dodgeball	Rolling a ball	Handball	Catching and bouncing a ball	Team work and problem solving	Overarm throw