

### KS2 Creative Curriculum Cycle

KS2 Year 1	Autumn	Spring	Summer
Lead Subjects	The Great Plague	Water, Water Everywhere	Amazon Adventure
	History	Science	History
	A theme in British history beyond 1066 – The Greatest Plague of 1665	States of matter	Ancient Greece (including sport)
	Geography	Geography	Science
	Rubbish and recycling – environmental study	Key aspects of rivers	Animals including humans – growth and development of humans PLUS exercise and the circulatory system
	Art and Design	History	Art and Design
	Drawing developed into printmaking, rotating and translating images	Ancient Egypt (including the River Nile)	Figure drawings developed into 3D sculpture
		Art and Design	Music
	Abstract painting; relief painting, large and small scale with texture	Creating – improvise, develop and perform rhythmic compositions using graphic notation	
English	Fairy Tales Classic Poetry Recount: Newspapers	Stories with issues and dilemmas Poems with a structure Information Booklets	Adventure Stories Film and Play scripts Debate
Mathematics	Number and Place Value Addition and Subtraction Statistics Geometry (shape)	Number and Place Value Fractions Multiplication and Division Geometry (position and direction) Capacity and Volume	Number and Place Value Money Measurement and Length Time Mass and Weight
Ongoing	See individual schemes of work for, RE, PE, PSHE, Computing		

### KS2 Creative Curriculum Cycle

KS2 Year 2	Autumn	Spring	Summer
Lead Subjects	Earthlings	Food, Glorious Food!	What the Romans Did for Us
	Science	Geography	History
	Earth and Space	World food – where does food come from?	Roman Britain
	Music	Design and Technology	Geography
	Listening to high quality recorded music and how musical elements can be used to create effects i.e. film music	Food from another culture, variety of cooking techniques	A region in the UK – River Ribble
	Art and Design	Science	Art and Design
	Drawing and painting developed into abstract textured painting	Materials – reversible and irreversible changes	Painting on plaster, mosaics and digital mosaics
			Physical Education
		Games – performing in an athletic event (Gladiator games)	
English	Science Fiction Stories Persuasion Poems with a structure	Stories from other cultures Poems with figurative language Instructions	Playscripts Non-chronological reports
Mathematics	Number and Place Value Addition and Subtraction Statistics Geometry (shape)	Number and Place Value Fractions Multiplication and Division Geometry (position and direction) Capacity and Volume	Number and Place Value Money Measurement and Length Time Mass and Weight
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### KS2 Creative Curriculum Cycle

KS2 Year 3	Autumn	Spring	Summer
Lead Subjects	There's No Place Like Home	The Farm Shop	Explorers
	<b>Geography</b>	<b>Science</b>	<b>History</b>
	The region where I live (UK); OS mapwork plus fieldwork in the local area.	Human health and nutrition; requirement for plant growth	Significant people, Neil Armstrong and Christopher Columbus
	<b>History</b>	<b>Design and Technology</b>	<b>Geography</b>
	Local history	The eatwell plate; where food come from, principles of a healthy diet	Small area in a contrasting non-European country
			<b>Design and Technology</b>
			Mechanisms – wheels and axles
English	Folk Tales Recount: Biographies	Stories with Familiar settings Persuasion Riddles	Stories by the same author Non-chronological reports
Mathematics	Number and Place Value Addition and Subtraction Statistics Geometry (shape)	Number and Place Value Fractions Multiplication and Division Geometry (position and direction) Capacity and Volume	Number and Place Value Money Measurement and Length Time Mass and Weight
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### KS2 Creative Curriculum Cycle

KS2 Year 4	Autumn	Spring	Summer
Lead Subjects	Fire, Fire!	Passport to Europe	Healthy Humans
	History	Geography	Science
	Events beyond living memory – Great Fire of London	Contrasting region in a European country	Nutrition, diet and movement and the skeleton
	Design and Technology	Design and Technology	Design and Technology
	Mechanism – pop ups and simple card levers	Textiles – seams, stiffening and strengthening, materials and fastenings	Food – simple dish – the eatwell plate
	Music	Music	Art and Design
	Using voices expressively, singing songs, speaking chants and rhymes	Listening to music from different cultures; experience how music is produced in different ways	3D clay or textile sculpture
			Music
		Creating – experiment with and create musical patterns for dance	
English	Repetitive Pattern stories Poems on a Theme Range of Non-Fiction Texts	Myths and Legends Non-chronological reports	Mystery/Adventure stories Persuasion: Adverts
Mathematics	Number and Place Value Addition and Subtraction Statistics Geometry (shape)	Number and Place Value Fractions Multiplication and Division Geometry (position and direction) Capacity and Volume	Number and Place Value Money Measurement and Length Time Mass and Weight
Ongoing	See individual schemes of work for, RE, PE, PSHE, Computing		